

# ECON5152 — Network Analysis

## Week 2: Network Types and Statistics

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January 22, 2026

# Outline

- Size and density
- Local connectivity: degree and weighted degree
- Paths, walks, and cycles
- Connectivity, components, and distance
- Canonical network types
  - Complete
  - Trees
  - Stars
  - Lattices
  - Bipartite
- Applications
  - Input–Output (IO) tables
  - Bipartite country-product network
  - Political division

# Deterministic Network Structure

- We begin by studying networks  $\mathcal{G}(\mathcal{N}, \mathcal{E})$  as fixed objects
- Postpone study of network formation
- No randomness or strategic behaviour
- Focus on network structure and its implications
- Concepts provide foundation for later statistical and dynamic models

# Simplest Network Taxonomy

Major categories to divide networks

- Is the network directed?

- Yes → asymmetric connections and adjacency matrix
- No → symmetric connections and adjacency matrix

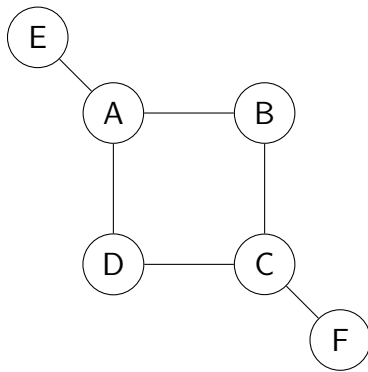
- Is the network weighted?

- Yes → account for weights
- No → use binary (0 and 1) representation

- Does the network allow self-loops?

- Yes → node can connect with itself (e.g., sector trade)
- No → edges only between distinct nodes (zero-diagonal adjacency matrix)

## Running Example: A Small Network



This network will be used to illustrate concepts throughout the lecture.

## Running Example: Graph and Adjacency

To practice previous concepts: for running example graph  $\mathcal{G}(\mathcal{N}, \mathcal{E})$ , find

- Nodes:
- Number of nodes:
- Edges:
- Number of edges:
- Adjacency:

## Running Example: Graph and Adjacency

To practice previous concepts: for running example graph  $\mathcal{G}(\mathcal{N}, \mathcal{E})$ , find

- Nodes:  $\mathcal{N} = \{A, B, C, D, E, F\}$
- Number of nodes: 6
- Edges:
- Number of edges:
- Adjacency:

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- Number of edges: 6
- Adjacency:

$$\mathbf{A}(\mathcal{G}) = \begin{bmatrix} 0 & 1 & 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

# Sizes and Density

## Size

The simplest measure of *size* are the number of nodes and number of edges.

## Density

The *density* is the ratio of the number of edges to the total potential links.

- Number of total potential links depends on structure (assume  $n$  nodes):
  - Directed & self-loops  $\rightarrow n^2$
  - Directed & no self-loops  $\rightarrow n(n - 1)$
  - Undirected & self-loops  $\rightarrow n(n + 1)/2$
  - Undirected & no self-loops  $\rightarrow n(n - 1)/2$
- Density is within 0 (no edges) and 1 (all possible edges)
- Density allows comparison of networks of different sizes

# Degree: Definition

## Degree

The *degree*  $d_i$  of each node  $i \in \mathcal{N}$  is the number of edges connected to it.

- Degree distribution (collection of degrees):  $\mathbf{d} = \{d_i\}_{i \in \mathcal{N}}$
- Measures local connectivity
- In directed networks
  - In-degree: number of incoming edges to each node
  - Out-degree: number of outgoing edges from each node

# Weighted Degree

## Weighted Degree

The *weighted degree*  $w_i$  of each node  $i \in \mathcal{N}$  is the sum of weights from edges connected to a node.

- Captures intensity of interactions
- Central in economic and financial networks
- In directed networks
  - Weighted in-degree: sum of incoming edge-weights to each node
  - Weighted out-degree: sum of outgoing edge-weights from each node

## Running Example: Degree

- $\text{Degree}(A) = 3$  (B, D, E)
- $\text{Degree}(B) = 2$  (A, C)
- $\text{Degree}(C) = 3$  (B, D, F)
- $\text{Degree}(D) = 2$  (A, C)
- $\text{Degree}(E) = 1$  (A)
- $\text{Degree}(F) = 1$  (C)

Nodes A and C are locally more connected than others.

# Walks, Paths, and Cycles

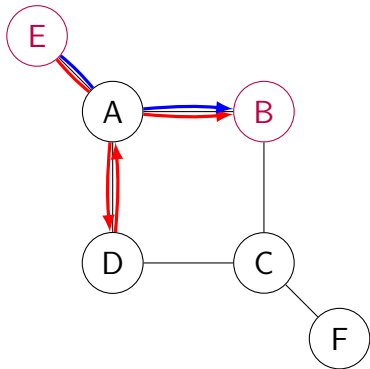
## Definitions

- A *walk*: sequence of connected nodes (allows repetitions)
- A *path*: walk with no repeated nodes
- A *cycle*: path that starts and ends at the same node

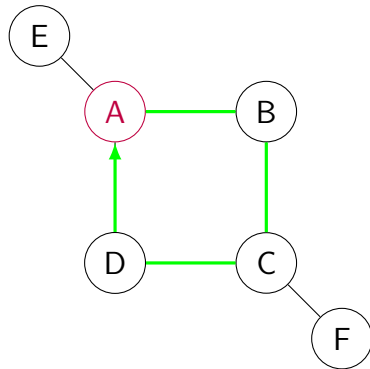
These concepts describe indirect connections.

# Running Example: Walk, Paths and Cycles

A walk and a path between B and E



A cycle starting and ending in A



# Distance, Diameter and Shortest Path

## Shortest Path

The *shortest path* between two nodes  $(i, j) \in \mathcal{N}$  contains the smallest possible number of edges.

## Distance

The *distance* between two nodes  $(i, j) \in \mathcal{N}$  is the length of the *shortest path* connecting them.

## Diameter

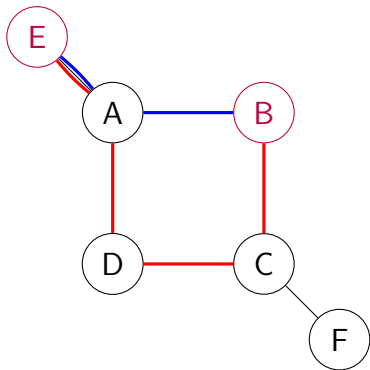
The *diameter* is the maximum distance between any two nodes in  $\mathcal{N}$ .

These summarize global network reach.

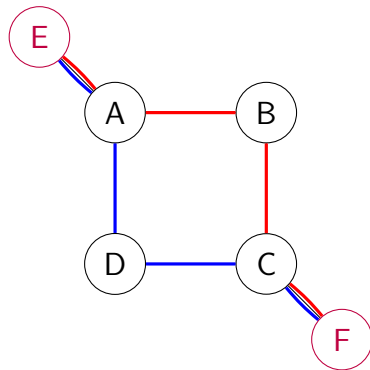


## Running Example: Paths and Distances

Two paths between E and B



Two shortest paths between E and F



## Running Example: Paths and Distances

- $\text{Distance}(B, E) = \text{Length of Shortest path from } B \text{ to } E = 2$
- Shortest path:  $E \longleftrightarrow A \longleftrightarrow B$
- $\text{Distance}(E, F) = \text{Length of Shortest path from } E \text{ to } F = 4$
- One shortest path:  $E \longleftrightarrow A \longleftrightarrow B \longleftrightarrow C \longleftrightarrow F = 4$
- $\text{Diameter}(\mathcal{G}) = 4$

# Connectivity and Components

## Connectivity

A network is *connected* if a path exists between every pair of nodes.

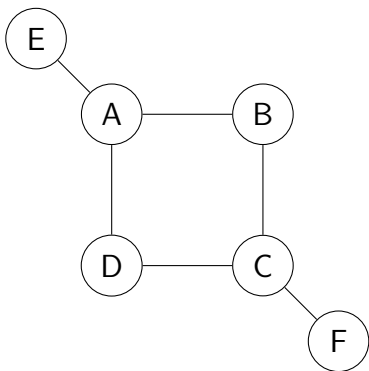
## Subgraph

A *subgraph* is composed of a subset of edges and their corresponding nodes from the original graph.

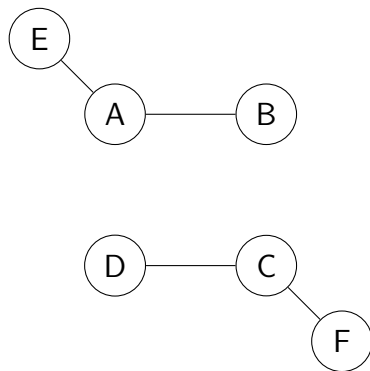
- If not connected, network divides into *components* (connected subgraphs)
- *Largest connected component*: connected subgraph with largest diameter
- Presence of components limit diffusion and interaction

## Running Example: Connectivity

Connected: Single component with diameter 4



Disconnected: 2 components with diameter 2 each



## Digression: How to find shortest paths?

- For simple networks, shortest paths can be identified by hand
- How to systematically identify distances in any network?

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- How to systematically identify distances in any network?
- Introduce *breadth-search first*: simplest algorithm for finding shortest paths
- Intuition: trace out distances one by one (*broad* search at each step)

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- For simple networks, shortest paths can be identified by hand
- How to systematically identify distances in any network?
- Introduce *breadth-search first*: simplest algorithm for finding shortest paths
- Intuition: trace out distances one by one (*broad* search at each step)

Step 1 Select a node  $i \in \mathcal{N}$  at random

Step 2 Identify all nodes a distance of 1 away from  $i$ , denoted  
 $\mathcal{D}_1 := \{j \in \mathcal{N} : \text{Distance}(i, j) = 1\}$

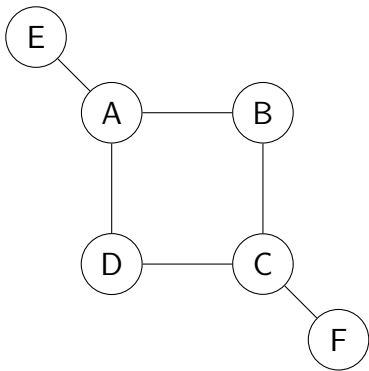
Step 3 For each nodes in  $\mathcal{D}_1$ , identify other nodes a further distance of 1 away (aside from  $i$  and those you have already visited)

Step 4 Collect these nodes in  $\mathcal{D}_2$ . These are a distance of 2 away from  $i$

Step 5 Repeat process until you visit all possible nodes, increasing distance by 1

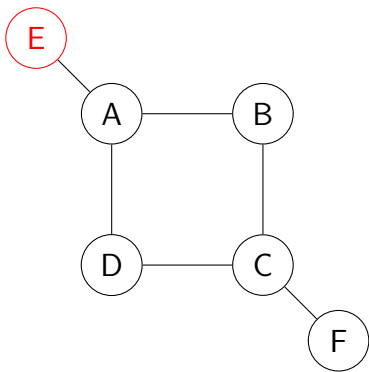
- $\text{Distance}(i, j) = \text{Number of steps until reaching node } j \in \mathcal{N}$

## Running Example: Bread-Search First

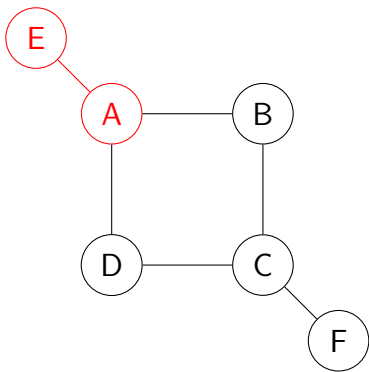


## Running Example: Bread-Search First

1. Begin search at node *E*

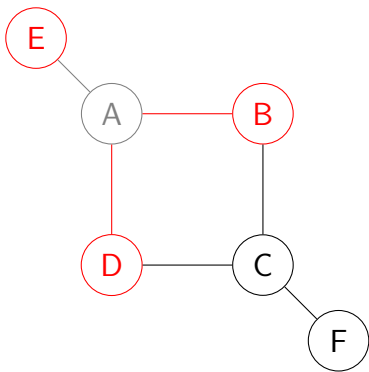


## Running Example: Bread-Search First



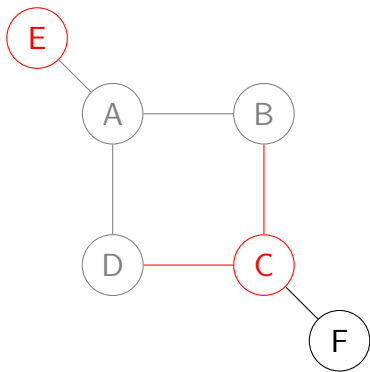
1. Begin search at node  $E$
2. Nodes distance of 1 away from  $E$ :  
 $\mathcal{D}_1 = \{A\}$

## Running Example: Bread-Search First



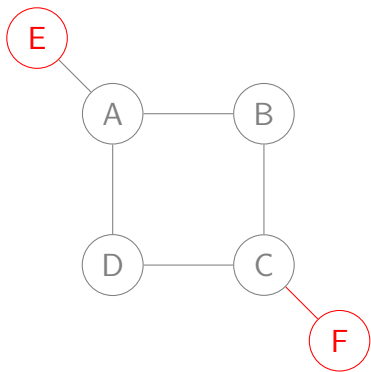
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3. Nodes distance of 2 away from  $E$ :  
 $\mathcal{D}_2 = \{B, D\}$

## Running Example: Bread-Search First



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 $\mathcal{D}_1 = \{A\}$
3. Nodes distance of 2 away from  $E$ :  
 $\mathcal{D}_2 = \{B, D\}$
4. Nodes distance of 3 away from  $E$ :  
 $\mathcal{D}_3 = \{C\}$

## Running Example: Bread-Search First



1. Begin search at node  $E$
2. Nodes distance of 1 away from  $E$ :  
 $\mathcal{D}_1 = \{A\}$
3. Nodes distance of 2 away from  $E$ :  
 $\mathcal{D}_2 = \{B, D\}$
4. Nodes distance of 3 away from  $E$ :  
 $\mathcal{D}_3 = \{C\}$
5. Nodes distance of 4 away from  $E$ :  
 $\mathcal{D}_4 = \{F\}$
6. Algorithm provides all distances within connected components

# Network Types

We identify a few important special classes of networks:

- Complete
- Trees
- Stars
- Lattices
- Bipartite

Provide general definition and small examples.

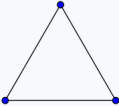
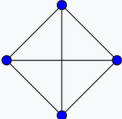
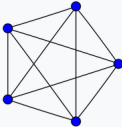
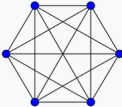
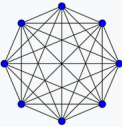
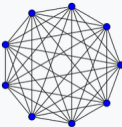
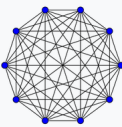
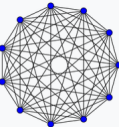
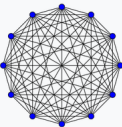
# Complete: Definition

## Complete

A *complete* graph is one where all nodes are connected to each other.

- All paths have distance 1
- If  $n$  nodes, diameter equals  $n$
- Each node has maximum degree  $n - 1$
- Maximal connectivity structure
- Simple approximation to unknown networks
- However, most networks are not complete

# Complete: Example

| $K_1: 0$                                                                          | $K_2: 1$                                                                          | $K_3: 3$                                                                           | $K_4: 6$                                                                            |
|-----------------------------------------------------------------------------------|-----------------------------------------------------------------------------------|------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
|  |  |  |  |
| $K_5: 10$                                                                         | $K_6: 15$                                                                         | $K_7: 21$                                                                          | $K_8: 28$                                                                           |
|  |  |  |  |
| $K_9: 36$                                                                         | $K_{10}: 45$                                                                      | $K_{11}: 55$                                                                       | $K_{12}: 66$                                                                        |
|  |  |  |  |

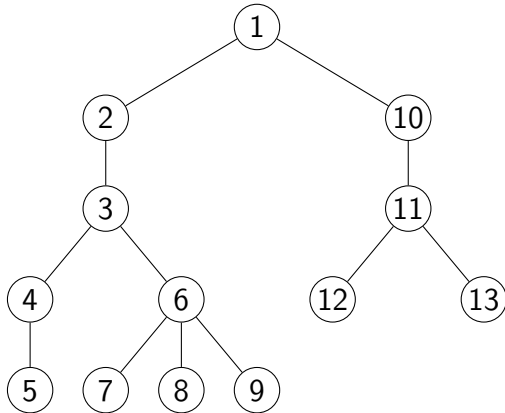
# Trees: Definition

## Tree

A *tree* is a connected network with no cycles.

- Exactly one path between any two nodes
- Number of edges equals number of nodes minus one
- Minimal connectivity structure
- Trees are *fragile*: breaking any one link disconnects the network
- Common in organizational networks, computer science, biology

# Trees: Example



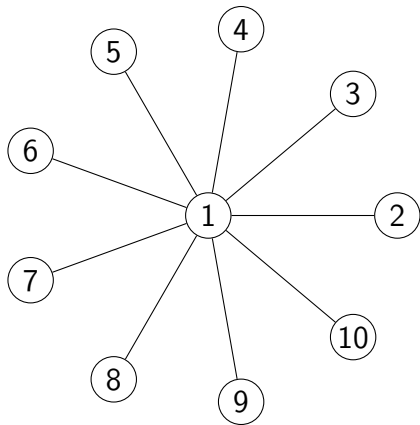
# Stars: Definition

## Star

A *star* network is one where every node connects only to a central (or star) node.

- Divides nodes into two categories: star vs. non-stars
- Simplex example of core-periphery network
- If  $n$  nodes,  $n - 1$  edges present
- Heterogeneous connectivity: low for non-stars (degree 1), maximum for star (degree  $n - 1$ )
- Heterogeneous fragility:
  - Can remove non-stars without altering network structure
  - Full disconnection (no paths between nodes) if star is removed
- Common in computer science, economics, geography, organizations

## Stars: Example



# Lattices: Definition

## Lattice

A *lattice* is a network where nodes are arranged in a regular, repeating pattern.

- Each node has a similar local neighborhood
- Used to model local interactions and geographic constraints
  - Often embedded in space (grid coordinates)
  - Abstraction from complex geographical features
  - Crystal structures
- Lattices are strongly connected and resilient to fragility

## Lattices: Example

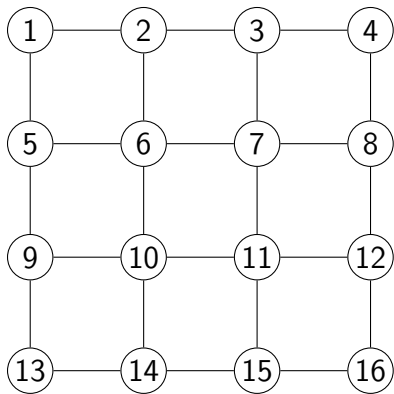


Figure: Lattice network

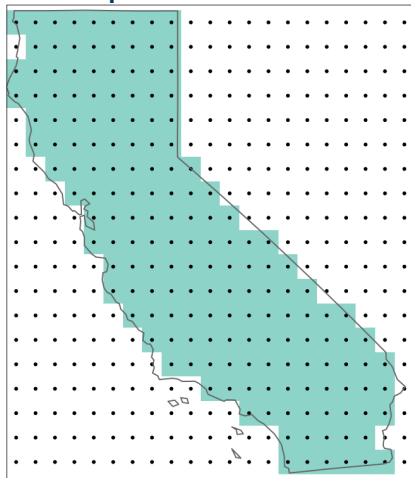


Figure: Lattice over California, USA

# Bipartite Networks: Definition

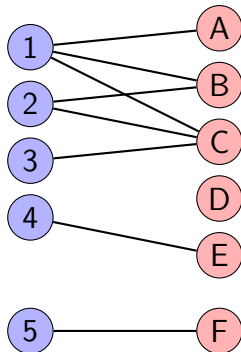
## Bipartite Network

A *bipartite network* consists of two disjoint sets of nodes, with edges running only across the sets.

- Nodes are naturally separated into two categories
- No edges within nodes of the same category
- Natural representation of matching relationships
  - Markets: buyers mapped to sellers
  - Employment networks: employees matched to firms
  - Recommendation networks: movies or series watched by users
  - Dictionary search: keys correspond to a given value (words and definitions)

# Bipartite Networks: Example

**Movies**      **Users**



# Application: Supply Chain or Input–Output (IO) Networks

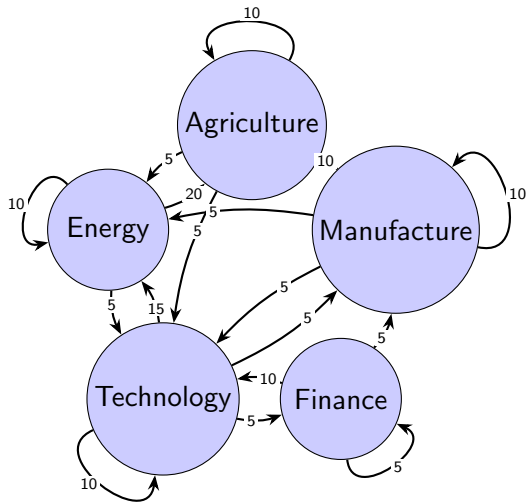
- Nodes represent firms, industries or sectors
- Edges represent input–output relationships: buying inputs to produce goods and services
- Paths capture indirect dependence amongst buyers and suppliers
- Long paths imply vulnerability to upstream shocks
- Economists use terminology IO while others use supply chains

## Application: Small Input–Output Table

|             | Agriculture | Energy | Technology | Finance | Manufacture |
|-------------|-------------|--------|------------|---------|-------------|
| Agriculture | 10          | 5      | 5          | 0       | 0           |
| Energy      | 20          | 10     | 5          | 0       | 0           |
| Technology  | 0           | 15     | 10         | 5       | 5           |
| Finance     | 0           | 0      | 10         | 5       | 5           |
| Manufacture | 10          | 5      | 5          | 0       | 10          |

- Rows: buyers (sectors purchasing from others)
- Columns: suppliers (sectors selling to others)
- Directed network
- Edges represent value traded (say in millions of £)
- Self-loops allowed (sectors buy from themselves)

## Application: IO Table as a Weighted Graph



## Application: Weighted Directed Degrees in IO Table

- Weighted in-degree: row sums of adjacency  $w_i^{\text{in}} := \sum_{j=1}^n A_{i,j}$
- Captures upstream dependence in IO context
- $w_{\text{Agriculture}}^{\text{in}} = 20$ ,  $w_{\text{Energy}}^{\text{in}} = 35$ ,  $w_{\text{Technology}}^{\text{in}} = 35$ ,  
 $w_{\text{Finance}}^{\text{in}} = 20$ ,  $w_{\text{Manufacture}}^{\text{in}} = 30$

## Application: Weighted Directed Degrees in IO Table

- Weighted in-degree: row sums of adjacency  $w_i^{\text{in}} := \sum_{j=1}^n A_{i,j}$
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 $w_{\text{Finance}}^{\text{in}} = 20$ ,  $w_{\text{Manufacture}}^{\text{in}} = 30$
- Weighted out-degree: column sums of adjacency  $w_i^{\text{out}} := \sum_{j=1}^n A_{j,i}$
- Captures downstream importance in IO
- $w_{\text{Agriculture}}^{\text{out}} = 40$ ,  $w_{\text{Energy}}^{\text{out}} = 35$ ,  $w_{\text{Technology}}^{\text{out}} = 35$ ,  
 $w_{\text{Finance}}^{\text{out}} = 10$ ,  $w_{\text{Manufacture}}^{\text{out}} = 20$

## Application: Weighted Degrees in IO table

- High *in-degree* (row sum):
  - sector relies heavily on intermediate inputs
  - vulnerable to upstream shocks
- High *out-degree* (column sum):
  - sector supplies many others
  - important for shock propagation
- Heterogeneity increases with number and aggregation of sectors
- In practice, IO table transformed to adjacency matrix by dividing over total sector output and setting small entries to 0

## Application: Country-Product Networks

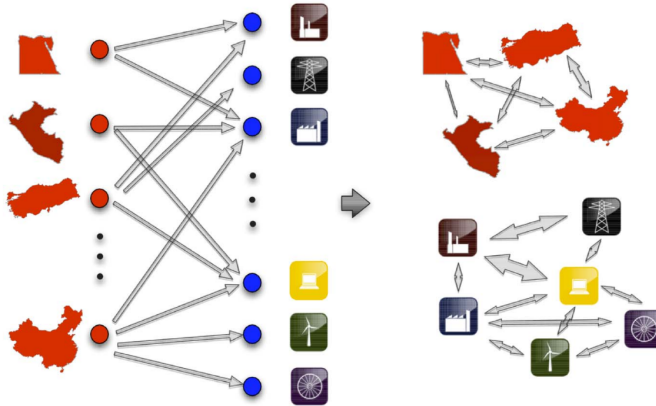
- Caldarelli, G., Cristelli, M., Gabrielli, A., Pietronero, L., Scala, A., & Tacchella, A. (2012). "A Network Analysis of Countries' Export Flows: Firm Grounds for the Building Blocks of the Economy", *PLOS One* 7(10) ([doi:10.1371/journal.pone.0047278](https://doi.org/10.1371/journal.pone.0047278)).
- Consider a set of countries  $\mathcal{C}$  and products  $\mathcal{P}$
- Exports of product  $p \in \mathcal{P}$  from country  $c \in \mathcal{C}$  denoted as  $X_{c,p}$
- Revealed Comparative Advantage (RCA) of product is measured as country export share / global export share:

$$RCA_{c,p} := \frac{X_{c,p}}{\sum_{q \in \mathcal{P}} X_{c,q}} \bigg/ \frac{\sum_{d \in \mathcal{C}} X_{d,p}}{\sum_{d \in \mathcal{C}} \sum_{q \in \mathcal{P}} X_{d,q}}$$

- Define following network:  $c \in \mathcal{C}$  and  $p \in \mathcal{P}$  are connected if  $RCA_{c,p} > 1$
- Intuitively: bipartite network connecting countries to products they export



# Application: Country-Product Network

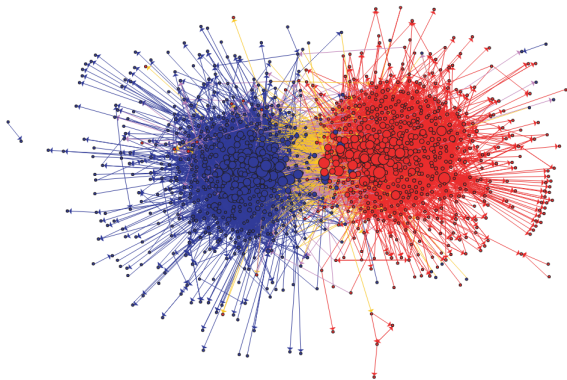


**Figure:** Bipartite structure of countries and their competitively exported products. Projections into networks on countries  $\mathcal{C}$  and products  $\mathcal{P}$  included.

## Application: Political Preferences and Division

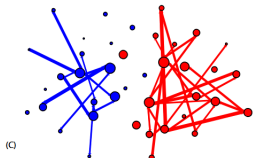
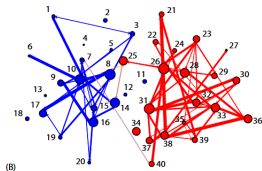
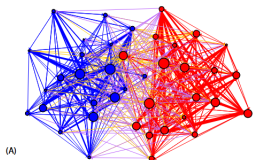
- Adamic, L. A., & Glance, N. (2005). "The political blogosphere and the 2004 US election: Divided they blog". *Proceedings of the 3rd international workshop on Link discovery*, pp. 36–43. [dl.acm.org/doi/10.1145/1134271.1134277](http://dl.acm.org/doi/10.1145/1134271.1134277)
- Paper maps network structure of political blogs
- Around election time, blogs actively link to each other in posts
- Citation network contains evidence of clear political division
- Two clear groups emerge, well connected within each group but less connected across groups

## Application: Political Preference and Division



**Figure:** Community structure of political blogs in the United States around the 2004 election. Red for conservatives and blue for liberals. Orange links go from liberal to conservative, and purple ones from conservative to liberal. Size of each blog reflects number of other blogs that link to it.

# Application: Political Preference and Division



1 Digbys Blog  
2 James Walcott  
3 Pandagon  
4 blog.Johnkerry.com  
5 Oliver Willis  
6 America Blog  
7 Crooked Timber  
8 Daily Kos  
9 American Prospect  
10 Eschaton  
11 Wonkette  
12 Talk Left  
13 Political Wire  
14 Talking Points Memo  
15 Matthew Yglesias  
16 Washington Monthly  
17 MyDD  
18 Juan Cole  
19 Left Coaster  
20 Bradford DeLong  
21 JawaReport  
22 Voka Pundit  
23 Roger L. Simon  
24 Tim Blair  
25 Andrew Sullivan  
26 Instapundit  
27 Blogs for Bush  
28 Little Green Footballs  
29 Belmont Club  
30 Captain's Quarters  
31 Powerline  
32 Hugh Hewitt  
33 INDC Journal  
34 Real Clear Politics  
35 Winds of Change  
36 Allahpundit  
37 Michelle Malkin  
38 WizBang  
39 Dean's World  
40 Volokh

- (A) Same network construction applied to top 40 blogs
- (B) and (C) limit connections to a given intensity (number of link citations)
- Network definition creates disconnected components

## Summary: Network Measure Interpretation

| Network Measure | Interpretation                       |
|-----------------|--------------------------------------|
| Degree          | Local connectivity / diversification |
| Weighted degree | Exposure or intensity                |
| Paths           | Indirect dependence                  |
| Distance        | Speed of diffusion or communication  |
| Diameter        | Overall reach of the system          |
| Components      | Fragmentation or isolation           |